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# Behaviour-Driven Development

(3 days)

#### Course overview

This course explains what behaviour-driven design is all about, describes why it's a beneficial approach to application specification and development, and leads you through the process of how to do BDD in practice.

## What you'll learn

- · What is BDD
- · Defining requirements
- Feature analysis
- · Automation, management, and reporting
- Testable architecture

## Prerequisites

 Software development roles catered for: product owners, architects, functional managers, test managers, developers

### Course details

- Introduction to BDD: BDD vs TDD; BDD and requirements analysis; Key principles and features of BDD; Benefits of BDD
- Defining Requirements: Defining a vision statement; Specifying business goals;
  Identifying stakeholders; Identifying capabilities
- Specifying Features: Overview of features; Features vs. user stories; Illustrating features with examples
- Creating Executable Scenarios: How to write executable scenarios; Using tables; Do's and dont's; Organizing features
- Automating Scenarios: Automation options; Overview of Cucumber; Other tool possibilities
- Automating Acceptance Tests: What makes a good acceptance test; Setting up a process for automating acceptance tests; Defining business rules, business flow, and the technical layer
- Acceptance Tests for UI Requirements: Pros and cons of UI testing; Using Selenium WebDriver; Page objects
- Acceptance Tests for Non-UI Requirements: Controllers, business logic, and services; Non-functional requirements
- Project Management and Reporting: Feature readiness and coverage; The importance of living documentation; Using Atlassian Confluence, Jira and Xray for Jira

- Managing the Build Process: Continuous integration; Continuous delivery; Deployment
- Testable Architecture: Key concepts of testable architecture; Benefits of testable architecture; Testable Architecture methodology; Examples